

# NetworkX: Network Analysis

## Subgraph Isomorphism

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Stepan Kuznetsov

Discrete Math Bridging Course, HSE University

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- The standard example is the friendship relation in social networks.

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- We are going to get acquainted with specialized software for calculating them.



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- We shall see that the so called *clustering coefficients* tend to be quite high.
- This reflects the fact that friends of one person are much more likely to be friends also.

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- The well-known theory of *six degrees of separation* (“six handshakes”) claims that any two people in the world are no more than six social connections from each other.
- In graph-theoretic terms, this means that the **diameter** of the social connections graph should be  $\leq 6$ .

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- This makes the dataset relatively small.
- All data is of course anonymized.

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- Capable of handling big graphs (real-world datasets): 10M nodes / 100M edges and more.
- Highly portable and scalable.

# Getting NetworkX

- NetworkX, along with libraries necessary for visualization, can be installed with **pip**:

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pip install networkx  
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- We've renamed **networkx** to **nx** for convenience.

## Defining a Graph: Manual

- In NetworkX, one can define a graph manually, by adding edges one by one.

```
mygraph = nx.Graph()  
  
mygraph.add_edge('A', 'B')  
mygraph.add_edge('B', 'C')  
mygraph.add_edge('C', 'A')  
mygraph.add_edge('B', 'D')
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- Vertices can be of arbitrary type (strings, numbers, ...).

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- In a weighted graph, each edge receives a number called its weight.
- E.g., time (or cost) of driving along a road.
- Weight is added just as an optional parameter to `add_edge`:

```
mygraph.add_edge('A', 'B', weight=6)
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- In the file `facebook_combined.txt` one finds the list of edges as pairs of numbers (vertices are numbered).
- The data gets imported by the `nx.read_edgelist` method.

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- In many cases, it is very helpful to **see** how the graph looks like.
- Rendering an abstract graph to a picture is called *visualization*.
- NetworkX is capable of visualizing graphs, both in 2D and 3D.

## Visualization: Small Example

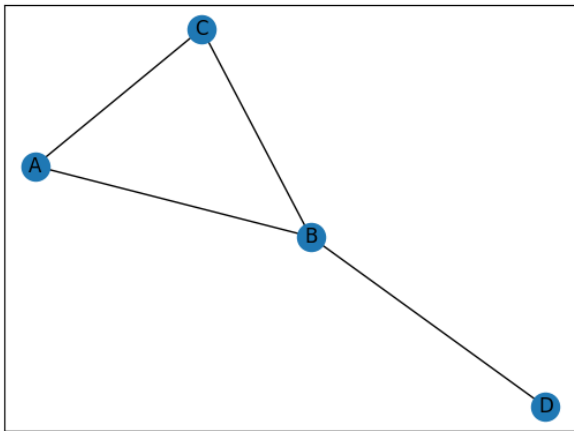
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# Visualization: Small Example

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- The method is called `nx.draw_networkx`:

```
nx.draw_networkx(mygraph)  
matplotlib.pyplot.savefig("mygraph.png")
```

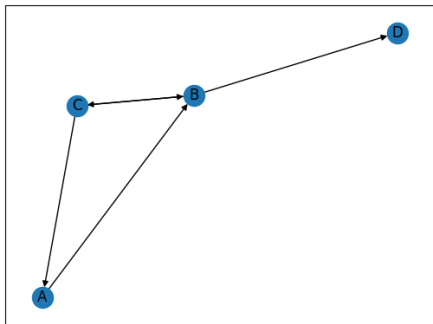
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NetworkX output

# Visualization: Small Example

This is how a directed graph is visualized. Two opposite edges between B and C are drawn as one edge with two arrows.



NetworkX output

# Visualization of Real Data

- We remove labels, because there are too many vertices:

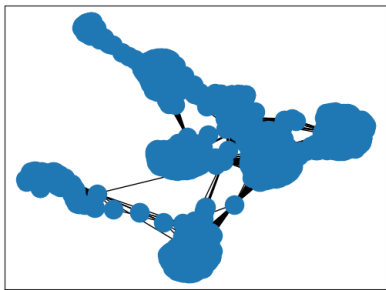
```
nx.draw_networkx(fb_gr, with_labels=False);
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# Visualization of Real Data

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- Visualization makes clustering visible:



NetworkX output



## Some Graphs Tend to Cluster

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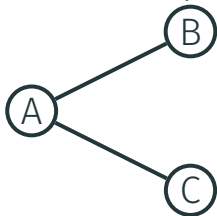
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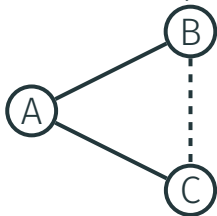
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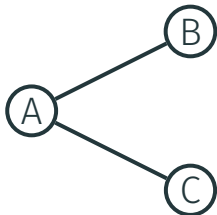


# Global Clustering Coefficient

- One can measure clustering of a graph as a whole using the *global clustering coefficient*.

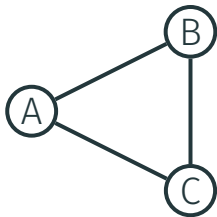
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# Global Clustering Coefficient

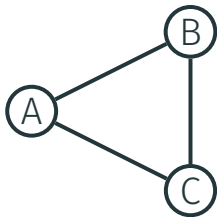
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- Why multiply by 3?
- Answer: each triangle includes three triplets.
- Thus, the GCC is the *probability* for a random triplet  $A, B, C$  in  $\mathcal{G}$  to be closed (that is,  $B$  and  $C$  connected).

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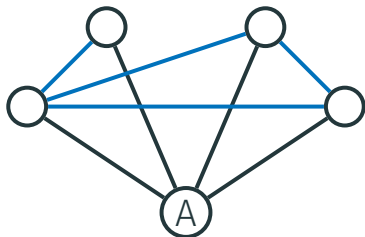
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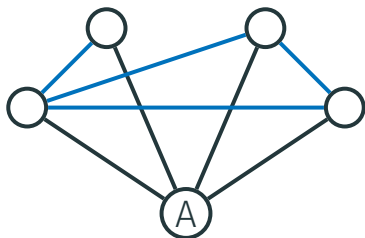
$$\frac{2 \cdot (\text{number of pairs } (B, C) \text{ which form a triangle with } A)}{k \cdot (k - 1)}$$

- If  $A$  is an isolated vertex (degree = 0), then  $LCC(A)$  is undefined (zero-by-zero division)

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In this example,  $LCC(A) = \frac{2 \cdot 4}{4 \cdot 3} = \frac{2}{3}$ .

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- For example, if we wish to calculate the *average clustering coefficient* (the average value of local clustering coefficients), we just run

```
av_clust = nx.average_clustering(fb_gr)
```



# Clustering: Real vs Random

```
import networkx as nx
from random import random

G_fb = nx.read_edgelist("facebook_combined.txt")

av_clust_coeff = nx.average_clustering(G_fb)
print ("acc = "+str(av_clust_coeff))

edges = G_fb.number_of_edges()
nodes = G_fb.number_of_nodes()
max_edges = nodes*(nodes-1)/2
edge_probab = edges / max_edges
G_rand = nx.Graph();
k = nodes-1
for i in range(0,k) :
    for j in range(0,i) :
        if (random() <= edge_probab) :
            G_rand.add_edge(i,j)

av_clust_coeff = nx.average_clustering(G_rand)
print("rgraph_acc = " + str(av_clust_coeff));
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- This experiment yields the following results:

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- This shows that (unsurprisingly) the social network tends to cluster more than the random graph (with the same probability of edge).
- Thus, one has to be cautious with stochastic modelling of social graphs.

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- This is quite a good result, recalling that we have just a fusion of 10 ego nets, not the full Facebook graph.



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- **Caveat!** If there is no path, NetworkX throws an exception.
- To be on the safe side, use `nx.has_path` before.

## Preparing for HW 3

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- Good luck!



# Graph and Subgraph Isomorphism

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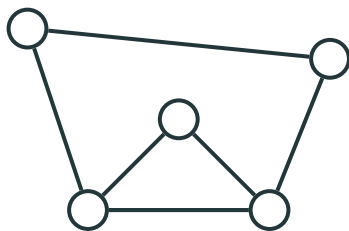
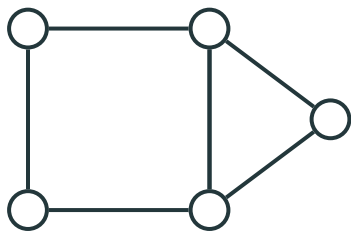
- We are going to discuss algorithmic problems connected to isomorphism and subgraphs.
- First, let us recall the notion of isomorphic graphs.

# Graph Isomorphism

Sometimes graphs look different, but essentially are the same...

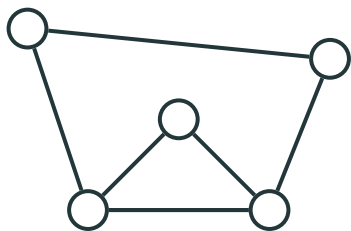
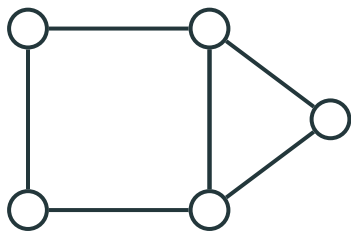
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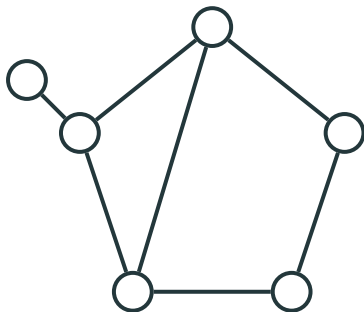
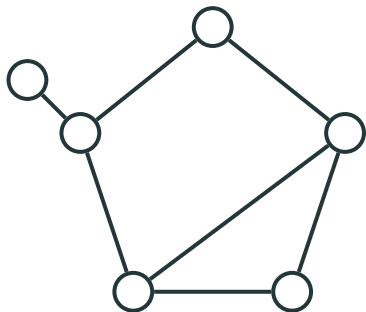
Here both graphs can be described as “a triangle and a quadrangle sharing a common edge.”

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# Graph Isomorphism

## Isomorphic Graphs

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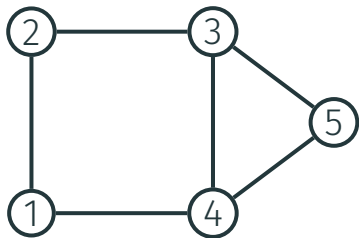
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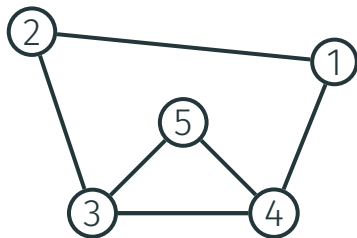
Isomorphic graphs can be seen as *different representations of the same graph*.

# Isomorphic Graphs

$\mathcal{G}$

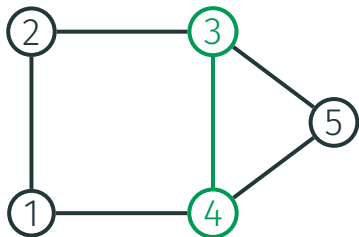


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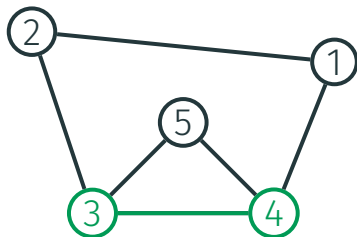


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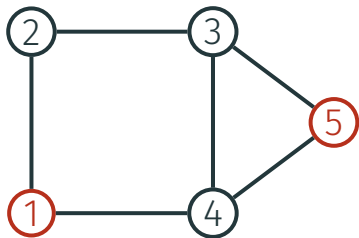


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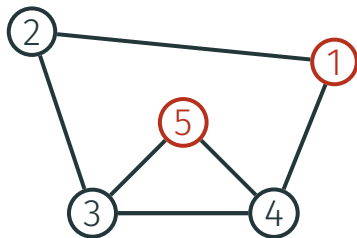


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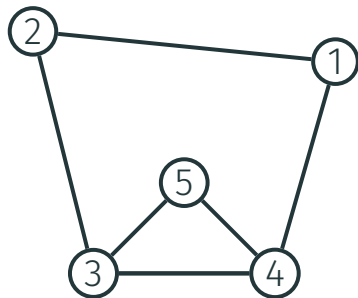
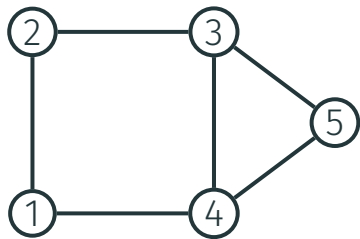


# Isomorphism

The *isomorphism* itself is the correspondence between vertices with the same number.

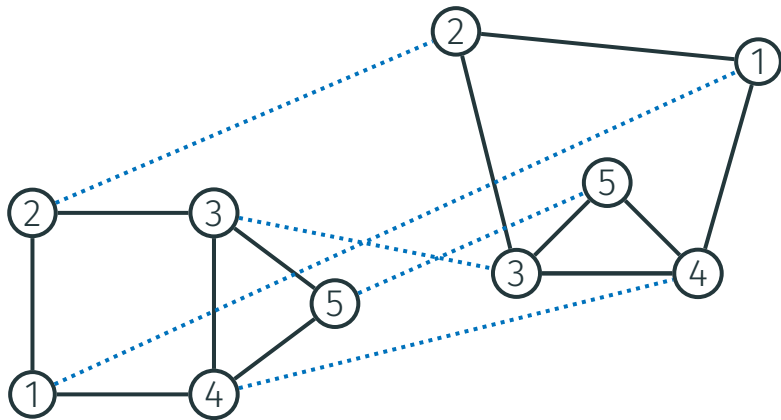
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- First, this problem is obviously in NP: one can just non-deterministically guess the isomorphism.
- However, graph isomorphism is a quite rare species of NP problem: we know neither that it is NP-complete, nor that it belongs to P.

# Subgraphs

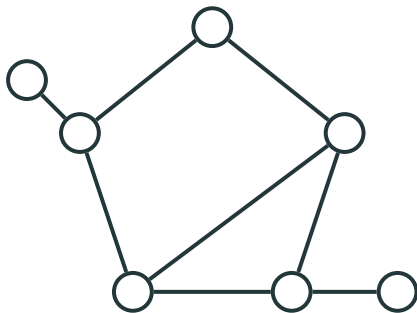
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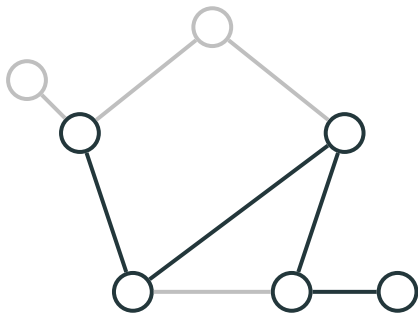
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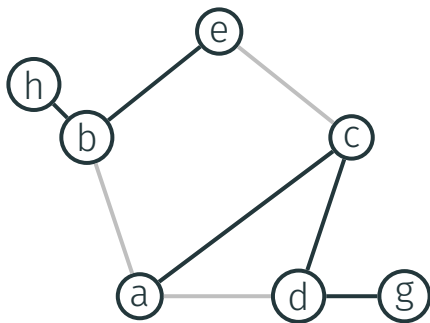
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- A *spanning* subgraph includes all vertices of the original graph (but maybe not all edges).

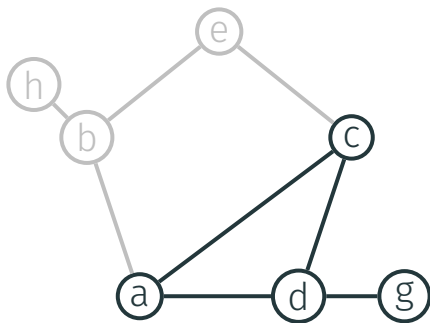


# Subgraphs



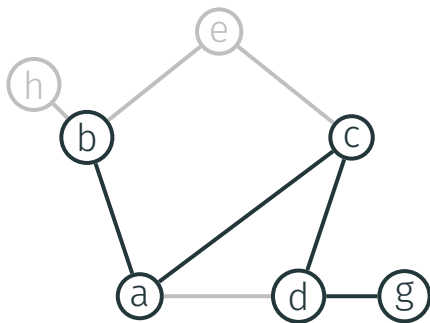
spanning

# Subgraphs



induced

# Subgraphs



neither

# Subgraph Isomorphism Problem

- The (algorithmic) problem is as follows:  
given a “big” graph  $\mathcal{H}$  and a “small” graph  $\mathcal{G}_0$ , determine whether there exists an induced subgraph in  $\mathcal{H}$ , which is isomorphic to  $\mathcal{G}_0$ .

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- There is also a variant of this problem without requiring the subgraph to be an induced one.

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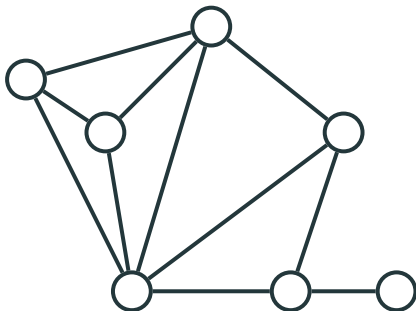
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- Applications: chem- / bioinformatics, graph mining (structure mining), etc
- The subgraph isomorphism problem is NP-complete (in both variants).

# Special Subgraphs

- A *clique* is a complete subgraph.

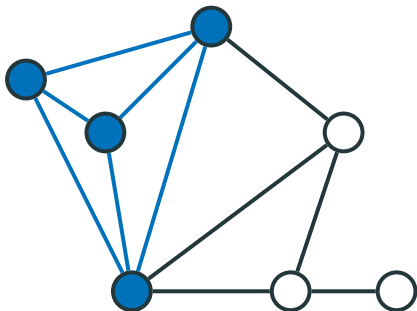
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- Example of a clique on 4 vertices:



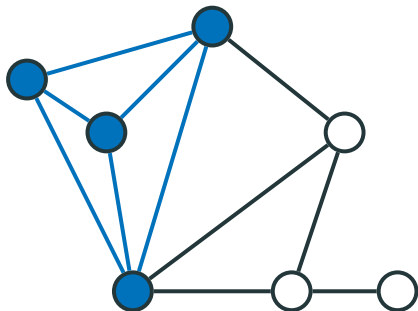
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- Clique in social network graph = group of users who are friends with each other.

# Independent Sets

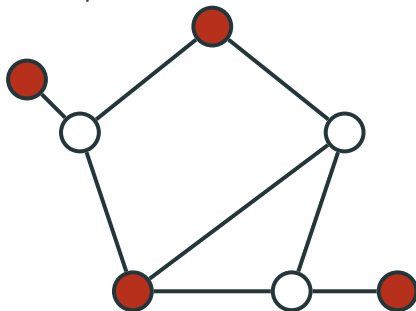
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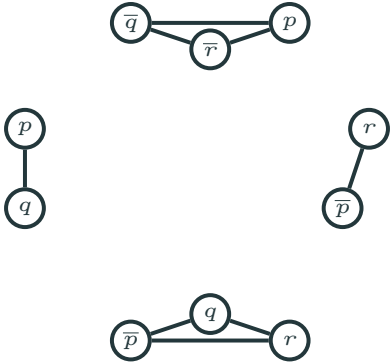
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- This follows from the following reduction:  
 $\text{CNF-SAT} \leq_m^P \text{INDSET}$ .
- Given a CNF  $A$ , we construct  $(\mathcal{G}, k)$  such  $\mathcal{G}$  has an independent set of  $k$  vertices if and only if  $A$  is satisfiable.

## Reducing CNF-SAT to INDSET

$$A = (q \vee p) \wedge (\bar{p} \vee q \vee r) \wedge (\bar{q} \vee \bar{r} \vee p) \wedge (\bar{p} \vee r).$$

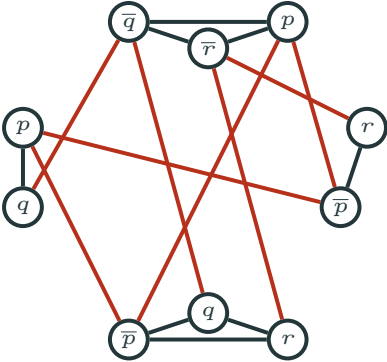
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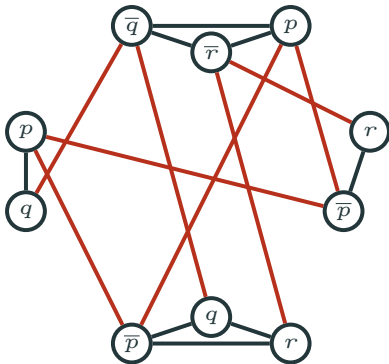
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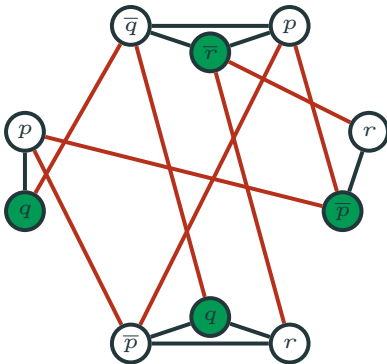


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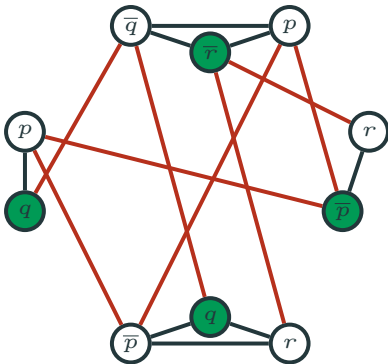
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$$q = 1, p = r = 0$$

# Hamiltonian Paths

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- This is also a subcase of subgraph isomorphism: whether  $\mathcal{H}$  includes a subgraph (not an induced one), which is a chain of  $|V|$  vertices.
- In this course, we omit the proof of NP-hardness for Hamiltonian path, but next week we'll sketch its applications to genomics.